

Rehabilitation Gaming System



Training Scenarios



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Principles of motor learning

- 1- Massed practice
- 2- Task-specific practice
- 3- Structured practice (Yamazaki et al. 2015)
- 4- Intense practice (Plautz et al. 2000)
- 5- Reinforced practice (Abe et al. 2011)
- 6- Task variability (Hanlon et al. 1996)
- 7- Embodied practice (Gallese et al. 2011)

